

SUMMARY INFORMATION

FOR YOUR USE

WHEN SUBMITTING PROPOSALS

TO FOUNDATIONS AND

GOVERNMENTAL AGENCIES



THE QUALITY GROUP

The Quality Group, (TQG) an e-Learning pioneer and innovator since 1992, is a best-of-class blended e-Learning solutions organizations for leading global corporations, including AT & T and Bank of America, as well as over 200 educational and nonprofit organizations during the past 23 years. TQG has provided education and training programs to well over 200,000 individuals in pre-employment/soft skills, and a variety of Process Improvement courses including Lean, Lean Six Sigma (LSS) Yellow Belt, Green Belt, Black Belt Certifications, and Project Management.

WinAt-Work EMPLOYABILITY/SOFT SKILLS PROGRAM

The Quality Group has designed and launched the most robust, interactive, outcome-driven and scalable pre-employment/soft skills program available today for participants with little or no employment experience.

The program works well with persons having some or all of the following attributes:

- Deficient academic skills, often low literacy
- Passive learning styles
- Weak interpersonal skills
- Poor basic life skills
- Failure-oriented attitudes

Program Elements

The program contains four to six hours of web-based, multimedia learning units containing video, sound, and print.

The four major program components are:

- Interviewing
- Good work habits
- Getting along
- Getting ahead
- Plus three game simulations: Interviewing Game, Good Moves Game, and the Communication Game



Features of the Program

- Customized portal available for the program
- 100% web-based with continuous improvement since 2001
- Extremely easy to use with over 8,000 students using the system in the first few years
- Automates all aspects of blended learning
- Enables efficient content development and customization to add other content or information
- Delivers employability/soft skills training allowing instructor and coaches to work with specialized or job-specific material or work with student issues
- Management system allows for in-depth tracking and reporting
- Students can access training 24/7 with an internet connection
- Interactive video scenarios and games
- Rich multimedia experience resulting in retention of content
- Over 35 actors participated in making this WinAt-Work Program video
- The program can reach thousands of people over multiple locations (scalable)
- It is 100% consistent, and process a training process that is definable, repeatable, predictable, and measurable

Program Outcome Data Available for Government or Foundation Funders

The management system provides the following information for the organization:

- 1. Individual student time on task for each learning program module
- 2. Pre-test scores for each learning module
- 3. Post-test scores for each learning module
- 4. Date the individual modules when opened
- 5. Date of program module completion
- 6. Number of students completing
- 7. Number of students with increased post-test scores
- 8. Individual and group results
- 9. Survey regarding the training experience (Currently over 90% of the students rate the training good or very good and would recommend it to others.)

WinAt-Work Provides Each Organization

- Web-based program
- Printable student learning guides which are downloadable from the portal
- Instructor/administrator, and technical support
- Completion certificates that are available from the portal
- Automated tracking and reporting



<u>Cost</u>

Per student cost: \$95

Price quotes available for large-scale projects

Contact Information

Carol Dierdorff, VP Workforce Solutions <u>cdierdorff@thequalitygroup.net</u> 678-244-5393

Susan Muha, CEO & Principal BenchStrength, Inc./ TQG Workforce Strategy Advisor <u>smuha77@sbcglobal.net</u> 623-455-4265